

# PETER DWORIN

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## Experience

- 03/14-Present      **Layout Artist @ Industrial Light & Magic San Francisco:** Working with proprietary tools to track cameras and layout shots for feature film and stereo theme park rides, as well as character machimation, object tracking, and advanced facial performance capture and retargeting. Projects include Teanage Mutant Ninja Turtles, Unbroken, Warcraft, and Avengers: Age of Ultron.
- 11/13-03/14      **VFX Tracking and Matchmove Artist @ StereoD:** Using 3D Equalizer, Syntheyes, and Maya, for feature film visual effects and stereo conversion purposes. Projects include Godzilla, Need For Speed, Mad Max: Fury Road, and Teanage Mutant Ninja Turtles.
- 2/13-3/13      **Matchmove & Camera Tracking Artist @ Sassoon Film Design:** Tracked shots for JeepSeekers commercial, vehicle matchmove, animation and lighting.
- 9/11-10/11      **Matchimation & Camera Tracking/Layout Artist @ Method Studios Los Angeles:** Worked on Wrath Of the Titans, The Odd Life Of Timothy Green, and various Hyundai commercials. Camera tracking done in SynthEyes and Matchmove in Maya.
- 11/10-9/11      **Matchimation & Camera Tracking Artist @ Sassoon Film Design Los Angeles:** Worked on Harry Potter and the Deathly Hallows - Part 2, Smurfs, and To The Arctic IMAX 3D. Responsible for camera tracking (SynthEyes), modeling sets/props, and animating characters and sets (Maya). Depth passes I rendered were used to create the Stereoscopic 3D versions of these features.
- 9/10-11/10      **Lead Stereoscopic Rotoscope Department @ Sassoon Film Design:** Managed a team of stereoscopic roto artists for The Green Hornet. Responsible for Q.C. of my team's work, as well as my own shots, communicating with department heads, training artists on roto techniques in After Effects and tracking in Mocha.
- 10/08-3/09      **Video Editor, Motion Graphics Compositor @ Associated Television International:** Edited in Final Cut Pro for HD show Masters Of Illusion. Produced and composited 3D titles for the show, and produced digital matte paintings and wire removal for this and other shows. Created title sequences for Giving Is Good, Eyes On Kenya, Life On the Edge.
- 8/07-3/08      **Stereoscopic Rotoscope Artist @ Sassoon Film Design:** Worked in 3D conversion as a rotoscope artist on the 4K IMAX Feature Mummies: Secrets Of the Pharaohs 3D.

## Education

**Academy Of Art University**, San Francisco, CA  
B.A., 2006 in Computer Arts; 3D Character Animation and Cinematography

## Software/Skills

3D Animation, Modeling, and Camera Tracking using Maya, 3D Equalizer, & SynthEyes  
Video Editing, VFX Compositing, Motion Graphics, Rotoscope and Tracking using Final Cut Pro, After Effects, and Mocha, Linux, Mac, & Windows. Fine Art, Product, & Corporate Photography using strobe & natural light with retouching in Photoshop and Lightroom.

## Projects

### **Lead Photographer for ALA/GLA Annual Justice Jog**

Coordinated team of photographers; worked closely with event organizers to expedite image editing and media distribution. Photographed event and teams for publication by GLA/ALA.

### **Camera Operator and Room Producer, TELEFILM INC. & Cinema Vision Inc.**

Produced and shot press junket interviews with film/TV actors/directors and national/international journalists. Studios include: DreamWorks, Disney, Warner Bros., Paramount, etc.

### **Fine Art & Antiques Photography, Los Angeles, CA**

Shot and lighted wide range of fine art painting, sculpture, and antique furniture; Completed large catalogues of product and vignette work for galleries, including Obsolete, The Melrose Project, and Lee Stanton Antiques, Mark J. Williams Designs, & Xipe Projects.

### ***New York Times* Photographer**

Shot full-page photo essay for the *New York Times* City Section.  
Available online at: <http://tinyurl.com/WingsOnTheirHeels>.